

## **Idaho Family Reading Week 2020**

## Social & Emotional Game & Activity Ideas -

- **Keeping neuro-atypical kids in mind with games:** Playing games provides numerous opportunities to develop or increase communication skills such as imitating words, making comments ("This is fun," "Your turn"), making requests ("Help") and initiating communication ("Let's play").
  - Be friendly, encourage them to join, but don't worry if they want to watch.
  - Have games in an area that is quiet or separated if they need space.
  - Have sorting games or stacking games available.
  - Pretend play is often preferred: have hats, scarves, or other accessories available on a table for interaction.
- Adapting to change games: "Roll with It: Problem Solving for Social Skills" (<a href="https://www.pinterest.com/pin/412994228327323450/">https://www.pinterest.com/pin/412994228327323450/</a>) or "Feel in the Blanks" social/emotional question dice: <a href="https://www.amazon.com/Smile-Inside-Feel-The-Blanks/dp/0989511154#ace-g2093936695">https://www.amazon.com/Smile-Inside-Feel-The-Blanks/dp/0989511154#ace-g2093936695</a>
- **Pathway2Success:** <a href="https://www.thepathway2success.com/using-games-to-teach-social-emotional-skills/">https://www.thepathway2success.com/using-games-to-teach-social-emotional-skills/</a>
- **Anger catcher:** <a href="https://www.homestoriesatoz.com/printables/help-kids-manage-anger-free-printable-game.html">https://www.homestoriesatoz.com/printables/help-kids-manage-anger-free-printable-game.html</a>
- **Kindness Bingo:** Example: <a href="https://www.edutopia.org/discussion/kindness-game-activity">https://www.edutopia.org/discussion/kindness-game-activity</a> revised link coming soon!
- Sesame Street website: <a href="https://sesamestreetincommunities.org/">https://sesamestreetincommunities.org/</a> and App: <a href="https://www.sesamestreet.org/apps">https://www.sesamestreet.org/apps</a> (see "Breathe, Think, Do with Sesame" app)